Yuyang Li

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Education

2020 – 2024 **Tsinghua University (THU)**, *Beijing, China* Bachelor of Engineering, Department of Automation Member & Technical Leader, THU-Tong Class of 2020

Research

Research Interests

Computer Vision, Human-Object Interaction, Point Cloud Understanding, Scene Understanding, Object Affordance Learning

 $\textbf{Robotics}, \ \text{Dexterous} \ \text{Grasping} \ \& \ \text{Manipulation}$

Research Experience

Sept 2021 General Vision Lab, BIGAI – Present 3D Human-Object Interaction, Dexterous Grasping

Advisor: Tengyu Liu

Research Intern

Technical Skills

C# / .NET, Desktop development
Python, AI models & Back-end services development
C/C++, Computational development
System Operations, Ops on Linux for Network Service Deployment

Publications

- * denotes equal contribution
- 2022 P. Li*, T. Liu*, Y. Li, Y. Geng, Y. Zhu, Y. Yang, S. Huang GenDexGrasp: Generalizable Dexterous Grasping Arxiv: cs.RO/CV, 2210.00722

Awards and Scholarships

2022 Scientific Innovation Scholarship, Dept. of Automation, Tsinghua University

2021 Academic Merit Scholarship, Dept. of Automation, Tsinghua University

2021 Scientific Innovation Scholarship, Dept. of Automation, Tsinghua University

	Professional Activities	
	Technical Competitions	
2021	15th Intelligent Vehicle Competition, Tsinghua University	
	Social Service	
2021-Present	Technical Group, Student Network Service	Core Member
2021-Present	THU Microsoft Student Club	Core Member
2021-2022	THU Future Innovation Group of AI and Education	Chairman
2021	110th Anniversary of Tsinghua University	Volunteer
Undeted on Ostaban	10, 2022	

Updated on October 12, 2022